



The programs are suitable for Elementary and Lower Intermediate level students. The student logs on and the program has a simple record keeping system so that students and teachers can view scores.

Instructions are at an appropriate level for the target students. The graphics are colourful and attractive and the audio is very clear and also sounds natural. There are ten "lessons" on each CD, and the topics would fit in pretty easily to most lower level curriculums. Many of the exercises are randomised, so that the student could do the same exercise more than once without feeling that it was an exact repetition. To give a clearer idea of content I have listed the material covered in the first CD in detail below.

### Ten lessons:

1. Telling the time. There are pictures of clocks and the student hears a time and has to click on the correct clock.
2. Prices. The student sees pictures of items of clothing and price tags. They hear a sentence which includes a price and then click on the correct price tag. Good for numbers, prices and revision of vocab of clothes.
3. Parts of the car. Students hear utterances, eg "When you are driving you should have both your hands on it." or "These must be turned on when it's dark outside." They click on the correct part of the car. On the whole, vocabulary and structures are pretty well controlled for Elementary level.
4. Town map. Students see a map, listen to directions and click on the correct destination, usually a shop or other city centre building. This is a particularly useful lesson at Elementary level.
5. The Johnsons' House. Students listen to short conversations and click on the room in which they are held (eg living room, bedroom, kitchen).
6. Days of the week. Students listen to mini-conversations of what people do on different days of the week and have to click on a picture of the correct activity.
7. Places. A nice lesson for functional language. Students listen to a short dialogue and decide where it is taking place (eg customs, hotel, garage, chemist, airport, bank, post office, bakery).
8. At home. In this and the next two topics, students are shown a picture. They hear sentences (eg David is reading a book) and click on True or False. Questions are randomised in these exercises.
9. At a restaurant.
10. At the park.



### Quick quiz

Students can click on a Quick quiz button at the bottom of the menu screen. They will be given 20 randomised questions based on the topic areas (but different from the questions in the ten lessons).

### Record yourself

Students can record themselves giving answers to questions based on the topic areas in the lessons, and can then listen to a model answer.